Foundations of Types in Isabelle/HOL

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Overview

1. Relationship between sets and types

2. Defining new types using subsets

3. Description operators

4. Benefits and limitations of types

Outline

Types as Sets

- Every type T has corresponding non-empty set as its universe

    UNIV :: T set

- Any value x :: T is an element of the type's universe x ∈ UNIV.

- All HOL types have at least one element, hence

    ∃ x. x ∈ UNIV   UNIV_witness

- Types are like maximal sets, the largest set of well-typed members.

- (UNIV :: ocean set) = {Atlantic, Pacific, Indian, Arctic}.

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Example: Equality Proofs

$$x \notin \mathit{fv}(\Gamma) \ \frac{x \in A, \Gamma \vdash x \in B}{\Gamma \vdash A \subseteq B} \ \text{subsetI} \qquad \frac{\Gamma \vdash A \subseteq B \quad \Gamma \vdash B \subseteq A}{\Gamma \vdash A = B} \ \text{equalityI}$$

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lemma ocean_UNIV: "UNIV = {Atlantic, Pacific, Indian, Arctic}"
proof (rule equalityI; rule subsetI)
  fix x :: ocean
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  show "x ∈ {Atlantic, Pacific, Indian, Arctic}"
    by (cases x; simp) (* Automate Case Analysis *)
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Types Definitions

- **type_synonym**, **datatype**, and **record** create types.

- But there is a low-level mechanism.

- New types can be created from a non-empty subset of an existing type.

- Use the command **typedef**:

    typedef NT = "A :: T set"**by** ...

- Requires a proof that the provided set A is non-empty.

- **typedef** is used internally by both **datatype** and **record**.

- Generates conversion functions:

    Abs_NT :: T $\Rightarrow$ NT

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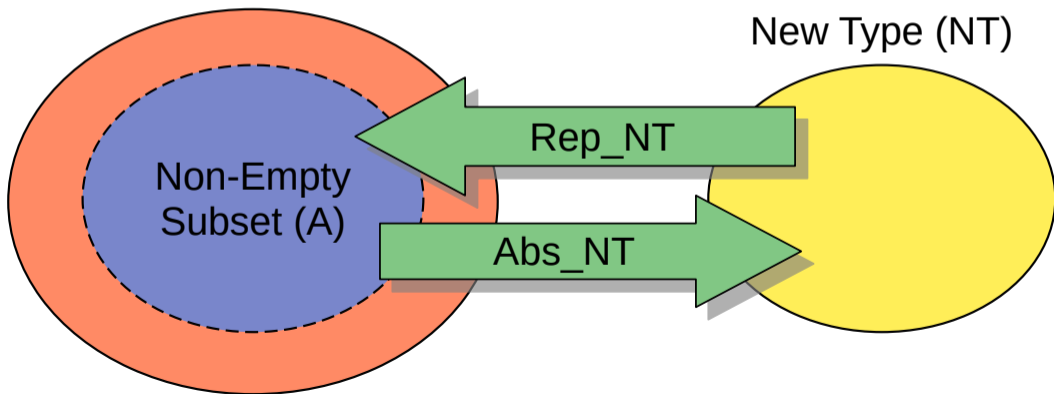
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Example: Definining Non-Zero Numbers (1)

- Prove that {x :: nat. x > 0} is non-empty by supplying witness 1.

- **typedef** creates from_nat1 :: nat1 ⇒ nat.

- That converts a non-zero nat to a nat.

- And to_nat1 :: nat ⇒ nat1 the does the converse, such that

  x > 0 ⟹ from_nat1 (to_nat1 x) = x   (to_nat1_inverse)

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Outline

Description Operators

- No accident that types are non-empty, but an integral part of the logic.
- Hilbert's choice: pick a value $x :: T$ such that $P\,x$ holds.
- Indefinite article in natural language: "a cat sitting on my roof".
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Example: Indefinite Descriptions

Indefinite Description Equality Theorem (of `someI`)

$$x \notin \mathit{fv}(P, \Gamma) \frac{\Gamma \vdash P(a) \qquad P(x), \Gamma \vdash x = a}{\Gamma \vdash (\epsilon\, x.\, P\, x) = a} \texttt{some\_equality}$$

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Definite Descriptions

- Gives the unique value x described by P.

- Like definite article in natural language: "the cat sitting on my roof".

- Meaningful only when there is precisely one x satisfying P.

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Introduction Rule

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Introduction Rule

$$y \notin \mathit{fv}(\Gamma, P, Q) \; \dfrac{\Gamma \vdash P(t) \qquad P(y), \Gamma \vdash y = t \qquad P(y), \Gamma \vdash Q(y)}{\Gamma \vdash Q(\iota\, x.\, P(x)))} \; \texttt{theI2}$$

Outline

Types vs. Sets

Types vs. Sets

- Types and sets seem quite similar. Why have both?

  'a set vs. $\mathbb{P}\,A$, 'a $\times$ 'b vs. A $\times$ B etc.

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Russell's Paradox (Proof Attempt)

$$\frac{\substack{\lightning \\ \Gamma \vdash R \in R}}{\Gamma \vdash \neg(R \notin R)} \ \text{not\_not}$$

$$\frac{\Gamma \vdash \neg(R \notin R)}{\Gamma \vdash R \notin \{x \mid x \notin x\}} \ \text{mem\_Collect\_eq}$$

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$$\frac{\Gamma \vdash R \notin R}{\Gamma \vdash (\lambda x . x \notin x) R} \ \beta\text{-reduction}$$

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Russell's Paradox (Proof Attempt)

$$\notag$$

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\begin{array}{c}
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\end{array}
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- Types and sets seem quite similar – why have both?

- Types resolve problems in naïve set theory.

- Russell's paradox: let $R = \{x \mid x \notin x\}$ then $R \in R \Leftrightarrow R \notin R$.

- Excluded by HOL since $x \in x$ and $x \notin x$ are both ill-typed.

- Sets are more flexible, e.g. we can have $A \cup B$ and $A \subseteq B$

- But no equivalents for types.

- Type checking $x :: T$ is decidable, but $x \in A$ requires proof.

- In general, types improve automation by enforcing specific patterns.

- Conclusion: We need both. It takes experience to know which to use.

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This Lecture

- Relationship between sets and types.
- Defining new types using subsets.
- Description operators.
- Benefits and limitations of types.

Next Lecture

- Automation and data structures

Conclusion

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Next Lecture

- Automation and classification

Conclusion

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Next Lecture

- Automation and description...

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Next Lecture

- Automation and decision procedures.

Conclusion

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Next Lecture

Automation and tool support.

Conclusion

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- Automation and sledghammer.

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